# Pattern Analysis and Machine Intelligence Lecture Notes on Clustering (III) 2010-2011

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# Course Schedule [*Tentative*]

Date	Торіс
13/04/2011	Clustering I: Introduction, K-means
20/04/2011	Clustering II: K-M alternatives, Hierarchical, SOM
27/04/2011	Clustering III: Mixture of Gaussians, DBSCAN, J-P
04/05/2011	Clustering IV: Evaluation Measures

#### Lecture outline

- SOM (reprise, clarifications)
- Gaussian Mixtures
- DBSCAN
- Jarvis-Patrick

# Mixture of Gaussians

# Clustering as a Mixture of Gaussians

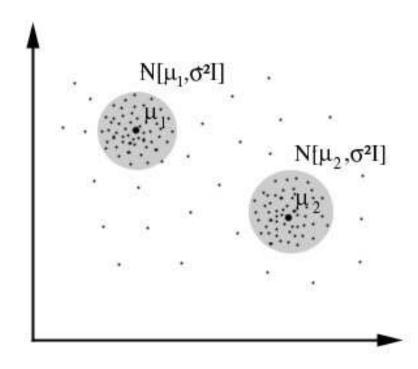
- Gaussians Mixture is a *model-based* clustering approach
  - It uses a statistical model for clusters and attempts to optimize the fit between the data and the model.
  - Each cluster can be mathematically represented by a parametric distribution, like a Gaussian (continuous) or a Poisson (discrete)
  - The entire data set is modelled by a *mixture* of these distributions
- A mixture model with high likelihood tends to have the following traits:
  - Component distributions have high "peaks" (data in one cluster are tight)
  - The mixture model "covers" the data well (dominant patterns in data are captured by component distributions)

# Advantages of Model-Based Clustering

- well studied statistical inference techniques available
- flexibility in choosing the component distribution
- obtain a density estimation for each cluster
- a "soft" classification is available

#### Mixture of Gaussians

It is the most widely used model-based clustering method: we can actually consider clusters as Gaussian distributions centered on their barycentres (as we can see in the figure, where the grey circle represents the first variance of the distribution).



## How does it work?

- it chooses the component (the Gaussian) at random with probability  $P(\omega_i)$
- it samples a point  $N(\mu_i, \sigma^2 I)$ 
  - Let's suppose we have  $x_1, x_2, \ldots, x_n$  and  $P(\omega_1), \ldots, P(\omega_K), \sigma$
  - We can obtain the likelihood of the sample:  $P(x|\omega_i, \mu_1, \mu_2, \dots, \mu_K)$  (probability that an observation from class  $\omega_i$  would have value x given class means  $\mu_1, \dots, \mu_K$ )
  - What we really want is to maximize  $P(x|\mu_1, \mu_2, \dots, \mu_K)$

... Can we do it? How?

(let's first look at some examples on Expectation Maximization...)

# The Algorithm

### The algorithm is composed of the following steps:

1. Initialize parameters:

$$\lambda_0 = \{\mu_1^{(0)}, \mu_2^{(0)}, \dots, \mu_k^{(0)}, p_1^{(0)}, p_2^{(0)}, \dots, p_k^{(0)}\}$$

where  $p_i^{(t)}$  is shorthand for  $P(\omega_i)$  at *t*-th iteration

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2. E-step:

$$P(\omega_j | x_k, \lambda_t) = \frac{P(x_k | \omega_j, \lambda_t) P(\omega_j | \lambda_t)}{P(x_k | \lambda_t)} = \frac{P(x_k | \omega_i, \mu_i^{(t)}, \sigma^2) p_i(t)}{\sum_k P(x_k | \omega_j, \mu_j^{(t)}, \sigma^2) p_j^{(t)}}$$

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3. M-step:

$$\mu_i^{(t+1)} = \frac{\sum_k P(\omega_i | x_k, \lambda_t) x_k}{\sum_k P(\omega_i | x_k, \lambda_t)}$$
$$p_i^{(t+1)} = \frac{\sum_k P(\omega_i | x_k, \lambda_t)}{R}$$

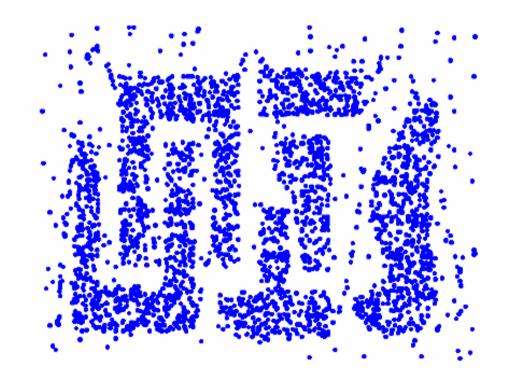
where R is the number of records

Mixture of Gaussians Demo

Time for a demo!

# Question

#### What if we had a dataset like this?



# DBSCAN

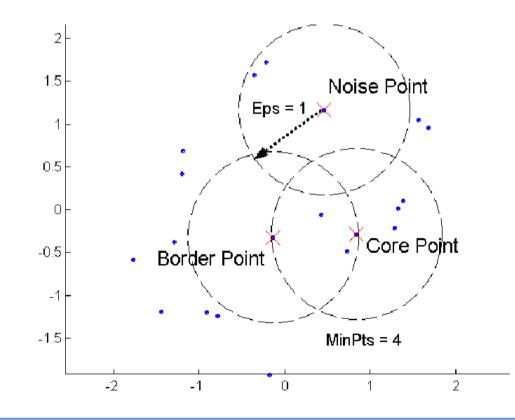
- Density Based Spatial Clustering of Applications with Noise
  - Data points are connected through *density*
- Finds clusters of arbitrary shapes
- Handles well noise in the dataset
- Single scan on all the elements of the dataset

# DBSCAN: background

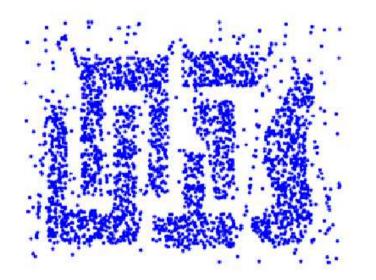
- Two parameters to define density:
  - $\circ$  *Eps*: radius
  - MinPts: minimum number of points within the specified radius
- Number of points within a specified radius:
  - $\circ \ N_{Eps}(p): \{q \in D | dist(p,q) \le Eps\}$

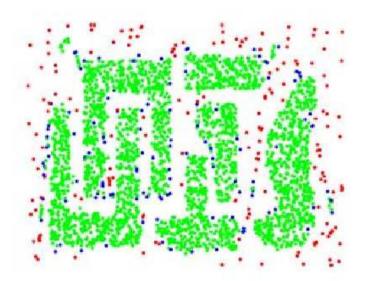
### **DBSCAN:** background

- A point is a **core point** if it has more than MinPts points within Eps
- A **border point** has fewer than *MinPts* within *Eps*, but is in the neighborhood of a core point
- A **noise point** is any point that is not a core point or a border point.



# DBSCAN: core, border and noise points





**Original Points** 

Point types: core, border and noise

Eps = 10, MinPts = 4

# DBSCAN: background

- A point *p* is **directly density-reachable** from *q* with respect to (Eps, MinPts) if:
  - 1.  $p \in N_{Eps}(q)$
  - 2. q is a Core point

(the relation is symmetric for pairs of core points)

• A point *p* is **density-reachable** from *q* if there is a chain of points  $p_1, \ldots, p_n$  (where  $p_1 = q$  and  $p_n = p$ ) such that  $p_{i+1}$  is *directly density-reachable* from  $p_i$  for every *i* 

• (two border points might not be density-reachable)

- A point *p* is **density-connected** to *q* if there's a point *o* such that both *p* and *q* are *density-reachable* from *o* 
  - (given two border points in the same cluster C, there must be a core point in C from which both border points are density-reachable)

# DBSCAN: background

- Density-based notion of a cluster:
  - a cluster is defined to be a set of density-connected points which is maximal wrt. density-reachability
  - Noise is simply the set of points in the dataset D not belonging to any of its clusters

## **DBSCAN** algorithm

- Eliminate noise points
- Perform clustering on the remaining points

```
current\_cluster\_label \gets 1
```

for all core points do

if the core point has no cluster label then

```
current\_cluster\_label \gets current\_cluster\_label + 1
```

Label the current core point with cluster label  $current\_cluster\_label$  end if

for all points in the *Eps*-neighborhood, except  $i^{th}$  the point itself do

if the point does not have a cluster label then

Label the point with cluster label  $current\_cluster\_label$ 

end if

end for

end for

# **DBSCAN** evaluation

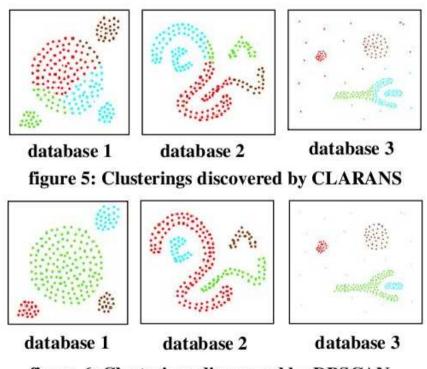
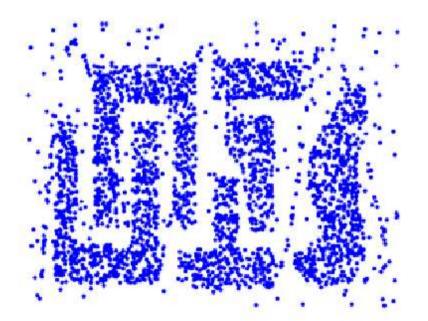
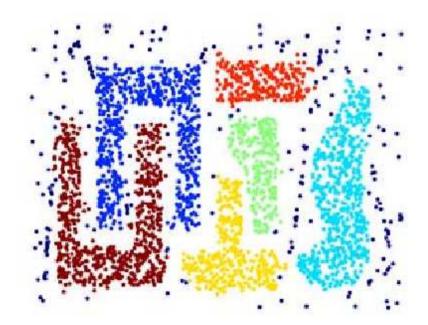


figure 6: Clusterings discovered by DBSCAN

CLARANS, a K-Medoid algorithm, compared with DBSCAN

When DBSCAN works well





#### **Original Points**

#### Clusters

- Resistant to noise
- Can handle clusters of different shapes and sizes

## Clustering using a similarity measure

- R.A. Jarvis and E.A. Patrick, 1973
- Many clustering algorithms are biased towards finding globular clusters. Such algorithms are not suitable for chemical clustering, where long "stringy" clusters are the rule, not the exception.
- To be effective for clustering chemical structures, a clustering algorithm must be self-scaling, since it is expected to find both straggly, diverse clusters and tight ones
- => Cluster data in a nonparametric way, when the globular concept of a cluster is not acceptable

#### Jarvis-Patrick

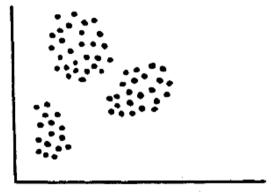


Fig. 1. Globular clusters.

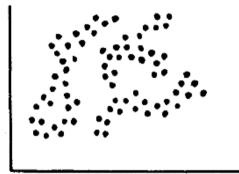
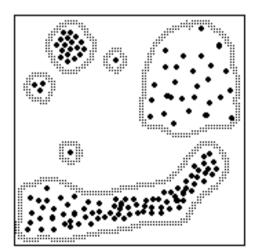


Fig. 2. Nonglobular clusters.

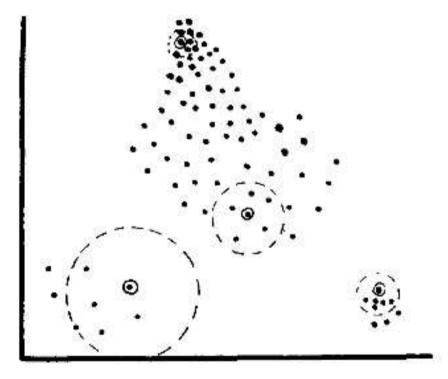


#### Jarvis-Patrick

- Let  $x_1, x_2, \ldots, x_n$  be a set of data vectors in an *L*-dimensional Euclidean vector space
- Data points are similar to the extent that they share the same near neighbors
  - $^{\circ}$  In particular, they are similar to the extent that their respective k nearest neighbor lists match
  - In addition, for this similarity measure to be valid, it is required that the tested points themselves belong to the common neighborhood

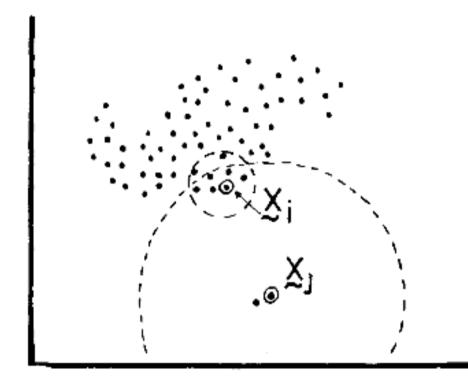


Automatic scaling of neighborhoods (k=5)



Jarvis-Patrick

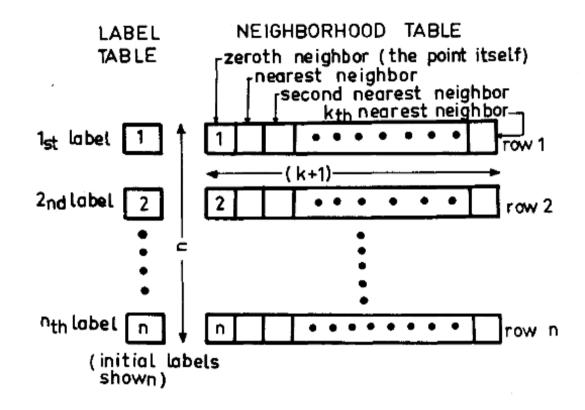
"Trap condition" for k=7:  $X_i$  belongs to  $X_j$ 's neighborhood, but not vice versa.



# JP algorithm

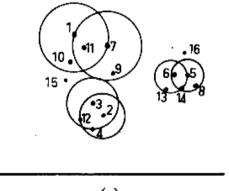
- for each point in the dataset, list the k nearest neighbors by order number. Regard each point as its own zeroth neighbor. Once the neighborhood lists have been tabulated, the raw data can be discarded.
- 2. Set up an integer label table of length n, with each entry initially set to the first entry of the corresponding neighborhood row.
- 3. All possible pairs of neighborhood rows are tested as follows: replace both label entries by the smaller of the two existing entries if both 0th neighbors are found in both neighborhood rows and at least  $k_t$  neighbor matches exist between the two rows. Also, replace all appearances of the higher label (throughout the entire label table) with the lower label if the above test is successful.
- 4. The clusters under the k,  $k_t$  selections are now indicated by identical labeling of the points belonging to the clusters.

#### JP algorithm



JP: alternative approaches

Similarity matrix



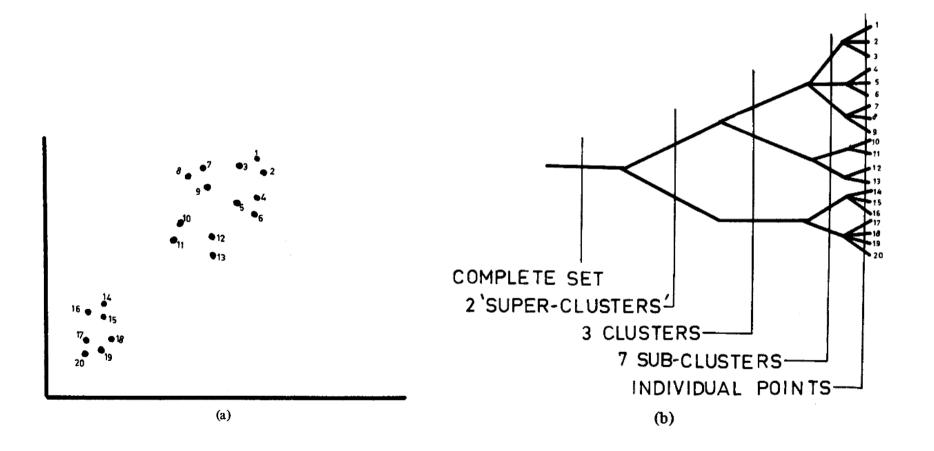
(a)

\$ 6 0 (1) 0. - 4 () () () A  $\mathcal{D}$  $\bigcirc$ (b)

Fig. 8. Example of similarity matrix using the number of shared near neighbors as point pair similarity measure with equally weighted votes. (a) Sample points. (b) Similarity matrix for k = 3.

JP: alternative approaches

Hierarchical clustering - dendrogram



# JP: conclusions

Pros:

- The same results are produced regardless of input order
- The number of clusters is not required in advance
- Parameters k,  $k_t$  can be adjusted to match a particular need
- Auto scaling is built into the method
- It will find tight clusters embedded in loose ones
- It is not biased towards globular clusters
- The clustering step is very fast
- Overhead requirements are relatively low

Cons:

• it requires a list of near neighbors which is computationally expensive to generate

# Bibliography

- Clustering with gaussian mixtures Andrew W. Moore
- As usual, more info on del.icio.us

#### • The end