Pattern Analysis and Machine Intelligence

Lecture Notes on Clustering (III) 2010-2011

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Course Schedule [Tentative]

Date	Торіс
13/04/2011	Clustering I: Introduction, K-means
20/04/2011	Clustering II: K-M alternatives, Hierarchical, SOM
27/04/2011	Clustering III: Mixture of Gaussians, DBSCAN, J-P
04/05/2011	Clustering IV: Evaluation Measures

– p. 1/32

Lecture outline

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- SOM (reprise, clarifications)
- Gaussian Mixtures
- DBSCAN
- Jarvis-Patrick

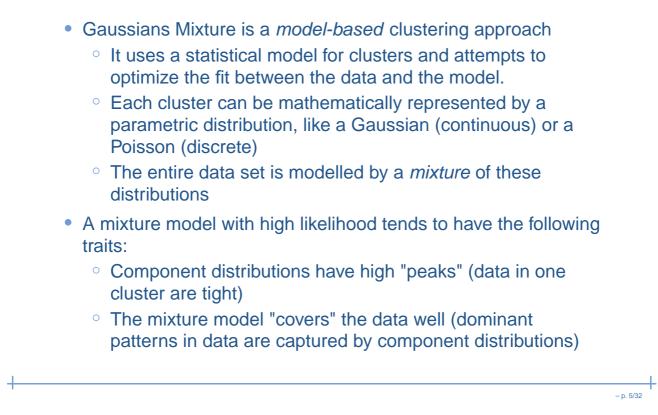
– p. 3/32

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Mixture of Gaussians

Clustering as a Mixture of Gaussians

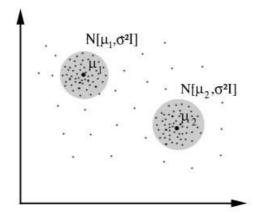


Advantages of Model-Based Clustering

- well studied statistical inference techniques available
- flexibility in choosing the component distribution
- obtain a density estimation for each cluster
- a "soft" classification is available

Mixture of Gaussians

It is the most widely used model-based clustering method: we can actually consider clusters as Gaussian distributions centered on their barycentres (as we can see in the figure, where the grey circle represents the first variance of the distribution).





- it chooses the component (the Gaussian) at random with probability $P(\omega_i)$
- it samples a point $N(\mu_i, \sigma^2 I)$
 - Let's suppose we have x_1, x_2, \ldots, x_n and $P(\omega_1), \ldots, P(\omega_K), \sigma$
 - We can obtain the likelihood of the sample: $P(x|\omega_i, \mu_1, \mu_2, \dots, \mu_K)$ (probability that an observation from class ω_i would have value x given class means μ_1, \dots, μ_K)
 - \circ What we really want is to maximize $P(x|\mu_1, \mu_2, \dots, \mu_K)$
- ... Can we do it? How?

(let's first look at some examples on Expectation Maximization...)

The Algorithm

The algorithm is composed of the following steps:

1. Initialize parameters:

$$\lambda_0 = \{\mu_1^{(0)}, \mu_2^{(0)}, \dots, \mu_k^{(0)}, p_1^{(0)}, p_2^{(0)}, \dots, p_k^{(0)}\}$$

where $p_i^{(t)}$ is shorthand for $P(\omega_i)$ at t-th iteration

2. E-step:

$$P(\omega_j|x_k,\lambda_t) = \frac{P(x_k|\omega_j,\lambda_t)P(\omega_j|\lambda_t)}{P(x_k|\lambda_t)} = \frac{P(x_k|\omega_i,\mu_i^{(t)},\sigma^2)p_i(t)}{\sum_k P(x_k|\omega_j,\mu_i^{(t)},\sigma^2)p_i^{(t)}}$$

3. M-step:

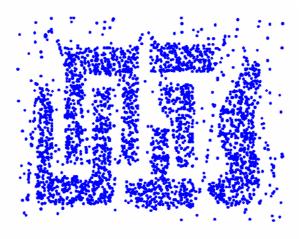
$$\mu_i^{(t+1)} = \frac{\sum_k P(\omega_i | x_k, \lambda_t) x_k}{\sum_k P(\omega_i | x_k, \lambda_t)}$$
$$p_i^{(t+1)} = \frac{\sum_k P(\omega_i | x_k, \lambda_t)}{R}$$

where R is the number of records

– p. 9/32

Question

What if we had a dataset like this?



DBSCAN

- Density Based Spatial Clustering of Applications with Noise
 Data points are connected through *density*
- Finds clusters of arbitrary shapes
- Handles well noise in the dataset
- Single scan on all the elements of the dataset

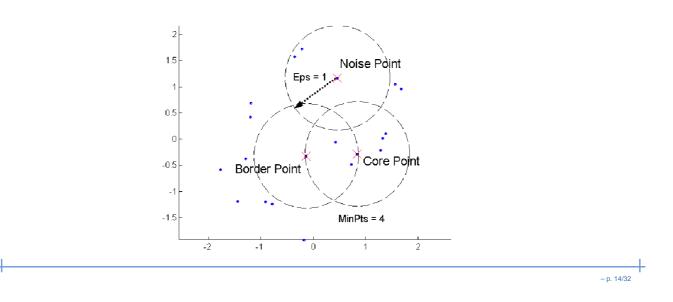
DBSCAN: background

- Two parameters to define density:
 - \circ *Eps*: radius
 - MinPts: minimum number of points within the specified radius
- Number of points within a specified radius:
 - $\circ \ N_{Eps}(p) : \{q \in D | dist(p,q) \le Eps\}$

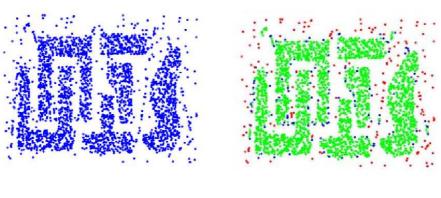
– p. 12/32

DBSCAN: background

- A point is a **core point** if it has more than *MinPts* points within *Eps*
- A **border point** has fewer than *MinPts* within *Eps*, but is in the neighborhood of a core point
- A **noise point** is any point that is not a core point or a border point.



DBSCAN: core, border and noise points



Original Points

Point types: core, border and noise

$$Eps = 10, MinPts = 4$$

DBSCAN: background

- A point *p* is **directly density-reachable** from *q* with respect to (*Eps*, *MinPts*) if:
 - 1. $p \in N_{Eps}(q)$
 - 2. q is a Core point

(the relation is symmetric for pairs of core points)

- A point p is **density-reachable** from q if there is a chain of points p_1, \ldots, p_n (where $p_1 = q$ and $p_n = p$) such that p_{i+1} is *directly density-reachable* from p_i for every i
 - (two border points might not be density-reachable)
- A point *p* is **density-connected** to *q* if there's a point *o* such that both *p* and *q* are *density-reachable* from *o*
 - (given two border points in the same cluster C, there must be a core point in C from which both border points are density-reachable)

DBSCAN: background

- Density-based notion of a cluster:
 - a cluster is defined to be a set of density-connected points which is maximal wrt. density-reachability
 - Noise is simply the set of points in the dataset D not belonging to any of its clusters

– p. 16/32

DBSCAN algorithm

- Eliminate noise points
- · Perform clustering on the remaining points

current_cluster_label ← 1
for all core points do
 if the core point has no cluster label then
 current_cluster_label ← current_cluster_label + 1
 Label the current core point with cluster label current_cluster_label
 end if
 for all points in the Eps-neighborhood, except ith the point itself do
 if the point does not have a cluster label then
 Label the point with cluster label current_cluster_label
 end if
 end if
 end if
 end if
 end if
 end for

DBSCAN evaluation

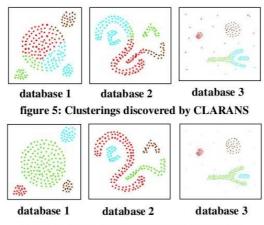
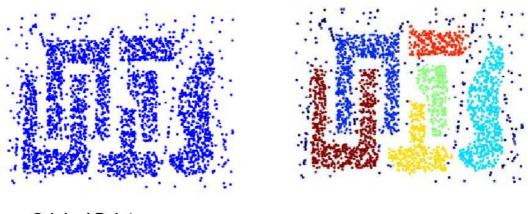


figure 6: Clusterings discovered by DBSCAN

CLARANS, a K-Medoid algorithm, compared with DBSCAN

– p. 18/32

When DBSCAN works well



Original Points

Clusters

- Resistant to noise
- Can handle clusters of different shapes and sizes

Clustering using a similarity measure

- R.A. Jarvis and E.A. Patrick, 1973
- Many clustering algorithms are biased towards finding globular clusters. Such algorithms are not suitable for chemical clustering, where long "stringy" clusters are the rule, not the exception.
- To be effective for clustering chemical structures, a clustering algorithm must be self-scaling, since it is expected to find both straggly, diverse clusters and tight ones
- => Cluster data in a nonparametric way, when the globular concept of a cluster is not acceptable

– p. 20/32

Jarvis-Patrick



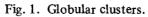
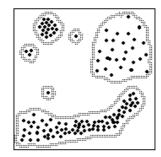




Fig. 2. Nonglobular clusters.





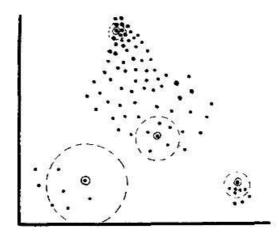
- Let x_1, x_2, \ldots, x_n be a set of data vectors in an *L*-dimensional Euclidean vector space
- Data points are similar to the extent that they share the same near neighbors
 - $^{\circ}$ In particular, they are similar to the extent that their respective k nearest neighbor lists match
 - In addition, for this similarity measure to be valid, it is required that the tested points themselves belong to the common neighborhood



– p. 22/32

Jarvis-Patrick

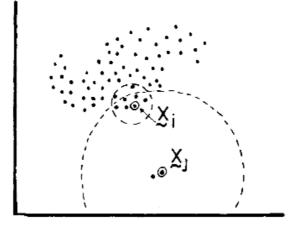
Automatic scaling of neighborhoods (k=5)





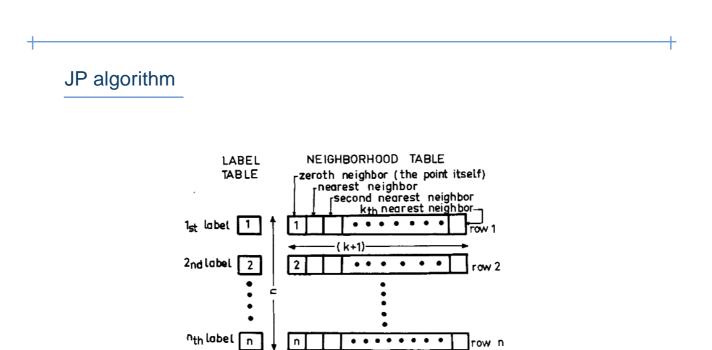
Jarvis-Patrick

"Trap condition" for k=7: X_i belongs to X_j 's neighborhood, but not vice versa.



JP algorithm

- for each point in the dataset, list the k nearest neighbors by order number. Regard each point as its own zeroth neighbor. Once the neighborhood lists have been tabulated, the raw data can be discarded.
- 2. Set up an integer label table of length n, with each entry initially set to the first entry of the corresponding neighborhood row.
- 3. All possible pairs of neighborhood rows are tested as follows: replace both label entries by the smaller of the two existing entries if both 0th neighbors are found in both neighborhood rows and at least k_t neighbor matches exist between the two rows. Also, replace all appearances of the higher label (throughout the entire label table) with the lower label if the above test is successful.
- 4. The clusters under the k, k_t selections are now indicated by identical labeling of the points belonging to the clusters.



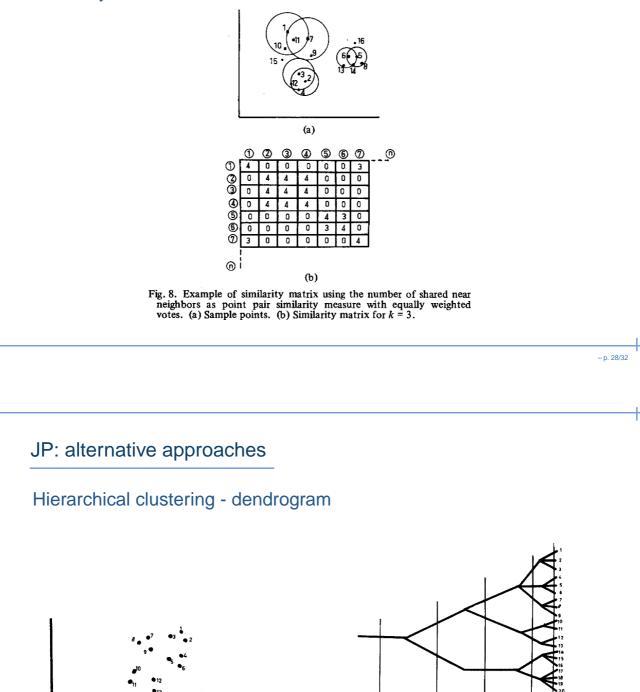
(initial labels shown)

– p. 26/32

JP: alternative approaches

(a)

Similarity matrix



COMPLETE SET

2 SUPER-CLUSTERS

3 CLUSTERS-

(b)

7 SUB-CLUSTERS

JP: conclusions

Pros:

- The same results are produced regardless of input order
- The number of clusters is not required in advance
- Parameters k, k_t can be adjusted to match a particular need
- Auto scaling is built into the method
- It will find tight clusters embedded in loose ones
- It is not biased towards globular clusters
- The clustering step is very fast
- Overhead requirements are relatively low

Cons:

• it requires a list of near neighbors which is computationally expensive to generate

Bibliography

- Clustering with gaussian mixtures Andrew W. Moore
- As usual, more info on del.icio.us

– p. 30/32

• The end

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– p. 32/32

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